PRESIDENT'S MONTHLY MEMO

On behalf of the Stuart Corvette Club Officers and Board Members we hope that our members and their families had a very nice Holiday Season and a Very Happy New Year.

I would first like to thank all the members that participated in our charity car shows in 2023 ... especially members that donated their time and contributions to all our charity events. This allowed SCC to accomplish our mission in donating to our local charities in 2023 as follows:

•	Treasure Coast Hospice	\$ 1600.00
•	Treasure Coast Food Bank	\$ 1000.00
	 495 pounds of food 	
•	Martin County Council on Aging	\$ 1000.00
•	Elliott Museum	\$ 1800.00
•	Toys for Tots Program	\$ 1600.00
•	Keiser Scholarships (show profit)	\$ 5900.00
•	Saint Lucie County Sheriff's Canine	\$ 500.00
	Total Cash Contributions	\$13,400.00

I would also like to thank our largest sponsors who supported our efforts. Dyer Chevrolet, Commerce Park Investors, Your Metal Titan, Turn two Auto, 3S Upholstery, and A1 Auto Repair. Without these sponsors we would not have been able to have these charity events.

2024 is here and our 25th Annual Car Show in partnership with Keiser University is only a couple of months away. Last year we had 62 SCC club cars participating, this year I would like to see more members getting involved in our largest fund raiser.

Clarence Kearney, our Car Show Chairman, will be looking for volunteers to help work our 25th Annual Car Show in March. Having said this, I am hoping to see more new members getting involved this year.

Our upcoming dinner show on February 7, 2024 featuring the Golden Oldies Dance Parties recreating classic 50's and 60's sock hop music has been cancelled. This dinner event was put on at the request of many members who enjoyed this show last year. However, having said that, I am disappointed that we did not get the minimum signed up and we had to cancel the show.

Members, as I have said before, this is your Club and the Club can only be successful and continue with your involvement.

Jerry Petriw